

Press release

Bytro Labs releases paid content for Supremacy 1914

Freiburg, 06/09/09: Users of the strategy game "Supremacy 1914" can now purchase premium content in the game. An in-house developed payment solution allows easy implementation of various payment methods.

Users of the browser game Supremacy 1914 have now the possibility to obtain additional features and small advantages in the game. An in-game currency can be purchased by the player and traded for extra features. With regard to the historical context, the currency of the game is "Goldmark".

Goldmark can be traded for gold rounds which extend the standard game in many aspects. Besides three new types of units, players can compete against an improved Artificial Intelligence, adjust victory conditions or choose an additional historical scenario.

Payment transactions are processed by an in-house developed software that is both flexible and secure at the same time. New payment methods can be integrated and localized easily. Nine different payment methods are already provided.

About Supremacy 1914:

Supremacy 1914 – Become the leader of a nation and conquer Europe

In Supremacy 1914, the player becomes head of a mighty nation in precarious Europe after the turn of the century. He faces the challenge to become the undisputed sovereign leader of the whole continent using smart diplomacy or simply the brute force of his glorious armies.

Audacious combats and the clever development of a prospering infrastructure are the foundation for victory. Yet, absolute power is reserved to the combatant who forms the most intelligent and mightiest alliances.

Supremacy is a real time strategy game for up to 10 participants. A sophisticated AI ensures fun even in rounds with less than 10 participants. The duration of one round varies between four to eight weeks. You play on a map where units move continuously instead of being listed in tables, like in most browser games.

Already more than 50,000 players have registered for this strategy game by Bytro Labs. Strategists can play private rounds with friends or against competitors from all around the world, and this completely free of charge.

About Bytro Labs:

Bytro Labs UG (haftungsbeschränkt) is a provider of browser based online games. By now, the game „Supremacy 1914“ has over 50,000 registered users and can be played in German and English language.

Bytro Labs was founded in 2009 by Felix Faber, Tobias Kringe and Christopher Lörken.

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